

In the claims:

Please amend the claims as follows:

1. (Currently Amended) A game comprising:
multiple base structures, each of said base structures having at least one substantially planar playing surface thereon, at least one of said playing surfaces being non-horizontal; and
multiple non-uniformly shaped playing pieces suitable for stacking on said playing surfaces in an unrestricted manner in accordance with rules for playing the game, said playing pieces varying in size according to a predetermined number of preselected sizes, said playing pieces being coloured, said playing pieces having the same said preselected size being the same colour, said differently sized playing pieces being differently coloured, the number of said base structures being equal to said predetermined number of said preselected sizes of said playing pieces, each of said base structures having a preselected colour, and each said preselected colour of said base structures corresponding to the colour of a selected one of said playing pieces.
2. (Original) The game of claim 1, further including a game board, for attachment of said base structures thereon.
3. (Original) The game of claim 2, wherein said base structures are removably securable to said game board.
4. (Previously Amended) The game of claim 3, wherein said base structures are attached to a game insert, said game insert being removably securable to said game board.

5. (Original) The game of claim 2, wherein said game board includes legs for supporting said game board in an upright, substantially horizontal game playing position.
6. (Original) The game of claim 5, wherein said legs are removably securable to said game board.
7. (Original) The game of claim 2, wherein said game board includes an upper surface for attachment of said base structures thereon and a storage compartment located below said upper surface.
8. (Original) The game of claim 6, wherein said game board includes an upper surface for attachment of said base structures thereto and a storage compartment located below said upper surface, said storage compartment suitable for storing said playing pieces, said base structures and said legs.
9. (Cancelled)
10. (Original) The game of claim 1, wherein said playing surfaces are non-uniform in shape and surface area.
11. (Cancelled)
12. (Cancelled)
13. (Cancelled)
14. (Cancelled)

15. (Currently Amended) A game comprising:

a game board;

multiple base structures removably securable to said game board, each of said base structures having one or more substantially planar playing surface thereon, selected ones of said playing surfaces being non-horizontal, said playing surfaces being non-uniform in shape and surface area; and

multiple non-uniformly shaped playing pieces suitable for stacking on said playing surfaces in an unrestricted manner in accordance with rules for playing the game, said playing pieces varying in size according to a predetermined number of preselected sizes, said playing pieces being coloured, said playing pieces having the same said preselected size being the same colour, said differently sized playing pieces being differently coloured, the number of said base structures being equal to said predetermined number of said preselected sizes of said playing pieces, each of said base structures having a preselected colour, and each said preselected colour of said base structures corresponding to the colour of a selected one of said playing pieces.

16. (Currently Amended) A method of game play comprising:

assembling multiple base structures on a surface, each of said base structures having at least one substantially planar playing surface thereon, at least one of said playing surfaces being non-horizontal;

providing multiple non-uniformly shaped playing pieces suitable for stacking on said playing surfaces in an unrestricted manner, said playing pieces varying in size according to a predetermined number of preselected sizes, said playing pieces being coloured, said playing pieces having the

same said preselected size being the same colour, said differently sized playing pieces being differently coloured, the number of said base structures being equal to said predetermined number of said preselected sizes of said playing pieces, each of said base structures having a preselected colour, and each said preselected colour of said base structures corresponding to the colour of a selected one of said playing pieces;

selecting one of said playing pieces and one of said base structures; and

placing said selected playing piece on one of said playing surfaces on said selected base structure.

17. (Cancelled)

18. (Original) The method of claim 16, wherein said playing surfaces are non-uniform in shape and surface area.

19. (Cancelled)

20. (Cancelled)

21. (Cancelled)

22. (Cancelled)

23. (Currently Amended) A game comprising:

multiple base structures, each of said base structures having at least one substantially planar playing surface thereon; and

multiple non-uniformly shaped playing pieces suitable for stacking on said playing surfaces in an unrestricted manner in

accordance with rules for playing the game, said playing pieces varying in size according to a predetermined number of preselected sizes, wherein the number of said base structures is equal to said predetermined number of said preselected sizes of said playing pieces, said playing pieces being coloured, said playing pieces having the same said preselected size being the same colour, said differently sized playing pieces being differently coloured, each of said base structures having a preselected colour, and each said preselected colour of said base structures corresponding to the colour of a selected one of said playing pieces.

24. (Cancelled)

25. (Cancelled)

26. (Previously Presented) The game of claim 23, wherein at least one of said playing surfaces is non-horizontal.

27. (Currently Amended) A method of game play comprising:

assembling multiple base structures on a surface, each of said base structures having at least one substantially planar playing surface thereon;

providing multiple non-uniformly shaped playing pieces suitable for stacking on said playing surfaces in an unrestricted manner, said playing pieces varying in size according to a predetermined number of preselected sizes;

selecting one of said playing pieces and one of said base structures; and

placing said selected playing piece on one of said playing surfaces on said selected base structure,

wherein the number of said base structures is equal to said predetermined number of said preselected sizes of said playing pieces, said playing pieces being coloured, said playing pieces having the same said preselected size being the same colour, said differently sized playing pieces being differently coloured, each of said base structures having a preselected colour, and each said preselected colour of said base structures corresponding to the colour of a selected one of said playing pieces.

28. (Cancelled)

29. (Cancelled)

30. (Currently Amended) The [~~game~~] method of claim 27, wherein at least one of said playing surfaces is non-horizontal.